

Missouri State University - College of Arts & Letters

**Electronic Arts / Computer Animation B.S. Non-Comprehensive / Art Minor**

Art & Design Department

This is a model plan four year graduation plan. Your path to graduation may vary slightly based on factors such as college credit you earned while in high school and your choice of general education electives.

This degree program can be completed in eight semesters and one or two summers.

First Semester (Fall)		Second Semester (Spring)	
Writing I - ENG 110	3	Math - MTH 135 or above (not 145)	3
Fund. of Public Speaking – COM115	3	Gen Ed	3
Intro to Univ Life - IDS 110	1	Gen Ed	3
Computers for Learning-CIS/CSC 101	2	3D Design - Art100	3
2D Design - Art100	3	Drawing II - Art215	3
Drawing I - Art115	3		
<i>Gen Ed</i>	9	<i>Gen Ed</i>	9
<i>Major</i>	3	<i>Major</i>	0
<i>Minor</i>	3	<i>Minor</i>	6
<i>Elect</i>	0	<i>Elect</i>	0
<b>Total Hours</b>	<b>15</b>	<b>Total Hours</b>	<b>15</b>

Third Semester (Fall)		Fourth Semester (Spring)	
Computer Animation I - Art230	3	Computer Animation II- Art330	3
Intro to Media Design or Intro to Multimedia - Med366	3	Intro to Media Design or Intro to Multimedia - Med365 or Med	3
Intro to Audio Recording Techniques - Mus216	3	Minor	3
Intro to Digital Imaging - Art210 (minor)	3	Minor	3
Gen Ed	3	Gen Ed	3
<i>Gen Ed</i>	3	<i>Gen Ed</i>	3
<i>Major</i>	9	<i>Major</i>	6
<i>Minor</i>	3	<i>Minor</i>	6
<i>Elect</i>	0	<i>Elect</i>	0
<b>Total Hours</b>	<b>15</b>	<b>Total Hours</b>	<b>15</b>

Fifth Semester (Fall)		Sixth Semester (Spring)	
Computer Animation III - Art430	3	Computer Animation III - Art430	3
Cinematography and Editing - Med 465	3	Fundamentals of Collaboration in the Electronic Arts	3
Gen Ed	3	Gen Ed	3
Electives	3	Electives	3
Electives	3	Electives	3
<i>Gen Ed</i>	3	<i>Gen Ed</i>	3
<i>Major</i>	6	<i>Major</i>	3
<i>Minor</i>	0	<i>Minor</i>	3
<i>Elect</i>	6	<i>Elect</i>	6
<b>Total Hours</b>	<b>15</b>	<b>Total Hours</b>	<b>15</b>

Seventh Semester (Fall)		Eighth Semester (Spring)	
Professional Practises in Computer Animation - Art43	3	Individual Instruction in Computer Animation - Art399	3
Senior Project in Electronic Arts - Med 498	2	Senior Project in Electronic Arts - Med 498	2
Public Affairs Issues 21st Century - GEP 397	3	Elective	3
Elective	3	Gen Ed	3
Gen Ed	4	Gen Ed	4
<i>Gen Ed</i>	7	<i>Gen Ed</i>	7
<i>Major</i>	5	<i>Major</i>	5
<i>Minor</i>	0	<i>Minor</i>	0
<i>Elect</i>	3	<i>Elect</i>	3
<b>Total Hours</b>	<b>15</b>	<b>Total Hours</b>	<b>15</b>

Summer Semester		YEAR TOTALS	
Fitness for Living – PED100	2		
<i>Gen Ed</i>	2	<i>Gen Ed</i>	20
<i>Major</i>	0	<i>Major</i>	3
<i>Minor</i>	0	<i>Minor</i>	9
<i>Elect</i>	0	<i>Elect</i>	0
<b>Total Hours</b>	<b>5</b>	<b>Total Hours</b>	<b>32</b>

Summer Semester		YEAR TOTALS	
Gen Ed	3		
<i>Gen Ed</i>	3	<i>Gen Ed</i>	9
<i>Major</i>	0	<i>Major</i>	15
<i>Minor</i>	0	<i>Minor</i>	9
<i>Elect</i>	0	<i>Elect</i>	0
<b>Total Hours</b>	<b>3</b>	<b>Total Hours</b>	<b>33</b>

YEAR TOTALS	
<i>Gen Ed</i>	6
<i>Major</i>	9
<i>Minor</i>	3
<i>Elect</i>	12
<b>Total Hours</b>	<b>30</b>

YEAR TOTALS	
<i>Gen Ed</i>	14
<i>Major</i>	10
<i>Minor</i>	0
<i>Elect</i>	6
<b>Total Hours</b>	<b>30</b>

GPA Requirements include: 3.0 in Major Core for candidacy review

Other Requirements include: portfolio review as a part of candidacy review during the spring sophomore semester; to qualify for candidacy 3 of 4 core classes must be completed with a 3.0 GPA

Summer or Intersession Requirements include: 5 additional hours beyond a standard load of 15 hours per semester.

Minor required for this major. Minors typically require 18-24 credit hours. Meet with your advisor to schedule these courses.

The ART minor listed above is recommended for students wishing to pursue animation as a profession.

Periodicity Warning: Mus216 (Fall and Summer); Art330 (Spring); Art431 (Fall); Med465 (Fall); Art300 (Spring); Candidacy review for animation is Spring only.

4 YEAR TOTALS	
<i>Gen Ed</i>	49
<i>Major</i>	37
<i>Minor</i>	21
<i>Elect</i>	18